

New General Member's Survival Guide

A supplemental guide for New Camarilla Members



Thanks goes out to the
South Central Education Department
2009

Index and Welcome

Disclaimer: There is a lot of material in this supplemental guide. However, it is a good thing to have whenever you may need it. Please use it as you need it, and do not feel overwhelmed. Use the index, complete with pages for easier navigation. Also, national or global officers may produce similar guides and kits. Feel free to use whatever helps you. Thank you, and remember, have fun!

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Welcome to the Camarilla! Erica Martinez was kind enough to create this guide during her term as SC ARC Education. She was also kind enough to help me edit it so that the South Central Region staff could provide you with the most accurate information in hopes that it will help you become a comfortable and responsible member of the Camarilla.

~Jessica Fazio, ARC Education and Outreach



Useful Websites

Erica Martinez, US2002021903

Camarilla Web Site (<http://camarilla.white-wolf.com/>)

Contained at this website is link to Approvals Database and the CRD, Camarilla Resource Database

South East Web Site (<http://www.larp.com/seregion/>)

US National Coordinator Website (<http://camarilla.white-wolf.com/usnc/>)

Master Storyteller (<http://camarilla.white-wolf.com/MST/>)

Contained at this website are all addendums and rules supplements sanctioned for play

US National Storyteller Website (<http://camarilla.white-wolf.com/usnst/>)

Membership Handbook (<http://camarilla.white-wolf.com/usnc/documents/handbook.12.2.03.bookmark.pdf>)

Convention Website (<http://camarilla.white-wolf.com/conventions/>)

IRC Website (<http://camarilla.white-wolf.com/irc/index.php?line=index>)

Main Camarilla Wiki Page (http://cam-wiki.org/index.php/Main_Page)

Various Live Journals (<http://camarilla.white-wolf.com/index.php?line=interactive>)

Contained at this website is link to the Camarilla Live Journal, the Master Storyteller Live Journal, and more

Dark Myst IRC Website (<http://darkmyst.org/>)

Contained at this website is information on the server that hosts all IRC channels and chats for the Camarilla.

Personal Prestige Records

By Erica Martinez US2002021903

The next article on CRD Navigation will give you a synopsis of how to put your prestige into the CRD. This is used by some and, although this is very helpful information on tracking your prestige, it not the primary method used by most Camarilla members or accepted by most Camarilla coordinators, nor is it entirely reliable. Functionality of the CRD for tracking prestige is still being worked on at a global level for all Camarilla members.

The purpose of this article is to give you the primary method of tracking your prestige records, what needs to be included in these records, and other pertinent information. Remember, although your direct coordinator is there to assist you, it is your responsibility to keep track of your prestige logs, request items be fixed which you see as inaccurate, and request prestige logs to be locked.

The first step in keeping good and accurate personal prestige records is to have the tools to do so. The Camarilla provides such tools for you to be able to keep complete and accurate records in the same format that is required to have them audited and checked. You can find this tool at <http://camarilla.white-wolf.com/usnc/documents.php>. You can find the appropriate template for download under the subsection “April 2003 Prestige Guidelines”, and the entitled line, “Prestige Report Template.” Roll your cursor over that line of text and click on it to download the appropriate template. The template is an Excel spreadsheet. Though it is labeled as the “Prestige Report Template,” it is most often called your “Prestige Log.” Please note that your Prestige Log is something that you keep at home and send to your domain or chapter coordinator when they request it OR when you are applying for your next Membership Class.

Once you have the document, it is important to use it effectively. Each line should be filled appropriately, like so:

Date:	Description:	Category:	Awarded			Usable Prestige		
			G	R	N	G	R	N
October-04	Test of Membership	Ordeal	100	0	0	75	0	0
October-04	Attend Regional meeting @ FGotM	Organizational Service	0	5	0	0	5	0

The date contained should be the date the prestige worthy item occurred. The description should include a brief description of the prestige worthy accomplishment. The category should be taken from the description of categories contained on pages 22-29 of the Membership Handbook. When filling out the prestige awarded, place it in the awarded prestige by category – G for general, R for regional, and N for national. Your notes, for auditing purposes and going up in MC class, should include the report in which you received the acknowledgement of the prestige worthy item or the link to the national database (as in the example) for national prestige awards, ordeal prestige awards, or survey prestige awards.

Please note that there is a column for prestige that is “awarded” and a column for prestige that is “usable.” Sometimes, usually due to monthly caps on categories, you cannot use all the prestige that is awarded to you. Consult pages 22-29 of the Membership Handbook for those caps. Place the prestige that was awarded to you in the correct general, regional or national column under the “awarded” category. Calculate the amount of prestige that you can actually use as per the monthly caps, and place it under the appropriate general, regional, or national column under the “usable” category.

The top of the prestige log should be completely filled out, as well, including your coordinator and personal information. If you wish to see how far you have until the next MC level, simply put in the MC level you wish to see, and it should show as in the following example:

Current MC:	9		
	Target MC:	10	
Current Prestige	GEN	REG	NAT
	287	613	225
Target Prestige	410	300	0
Left to Target	0	300	0
	389	-538	-225
INSUFFICIENT		TOTAL:	3711

When a prestige log is locked, it should be kept as the example listed below, so that you or any of your current and future coordinators know of the lock and when it occurred:

August-07	National Review - US2002021645 - USNC - Pearce Dreadin	0	0	0	0	0	0
-----------	--	---	---	---	---	---	---

After receiving a lock, you will no longer be able to edit anything above the locked line. You may continue your present and future prestige entries below the locked line.

Lastly, and very important to keep in mind, be sure to back up your prestige log on your computer in the event your computer ever has any virus or bugs which cause you to lose such records. Saving your log to a disc, pen drive, or your e-mail is advised. Rebuilding a prestige log is long and cumbersome and something which is desired to be avoided by coordinators and general members alike.

You might hear your coordinator ask for “Prestige Reports” each month. Your Prestige Report is an e-mail that you send to your coordinator relaying all of the entries that you put in your log for that month. Speak with your domain or chapter coordinator about a template for reporting your prestige monthly, as the template often varies for different chapters and domains. Your domain or chapter coordinator will, in turn, put your report into their domain or chapter report. Reporting monthly is important because your prestige log will be checked against the domain or chapter monthly reports during an audit or review for new Membership Class.

If you keep your records up-to-date, the auditing process will be smooth, with little or no complication, for your Membership Class Review. Additionally, you will not need to worry about where you are in the prestige log, nor whether your coordinator has accurate and up-to-date records, until it is time for review. In putting the report information in the notes, you have all the information you need to give your coordinators so that they can verify the prestige appropriately. Remaining on top of the record will create less work for you, less work for your coordinator, and will help your trip along the Membership Class ladder much less painful.

If you have any questions about this process, please speak with your domain or chapter coordinator, or your SE ARC Prestige Amy Osborne (amyo@tampabay.rr.com).



CRD Navigation

Per exerts by Jaime Wilkinson US2002021329 from the First Draft CRD Manuel

Edited and Updated by Robert Martinez, US2003122686

The First Draft CRD Manual can be found in its entirety on the CRD Home Page.

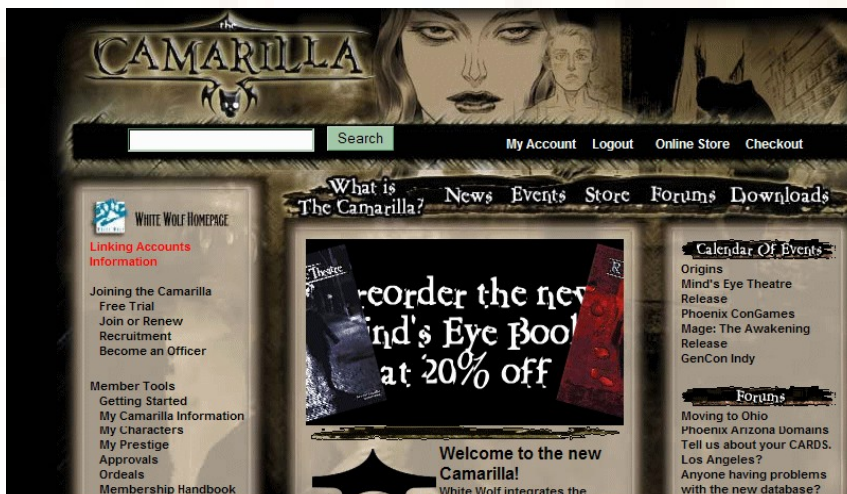
Disclaimer: *This section will show you how to add your character sheet and prestige into the CRD. Due to occasional server maintenance and instability, we recommend keeping an updated Excel copy of your character sheet and prestige log on your personal computer in case the White Wolf server goes down and the CRD loses your information. Copies of the Excel Camarilla character sheet and the Excel Camarilla prestige log can be found at <http://camarilla.white-wolf.com/usnc/documents.php> and http://www.white-wolf.com/downloads.php?category_id=7 respectively. Please also refer to Section 2 of this guide for information on prestige records.*

HOW TO...

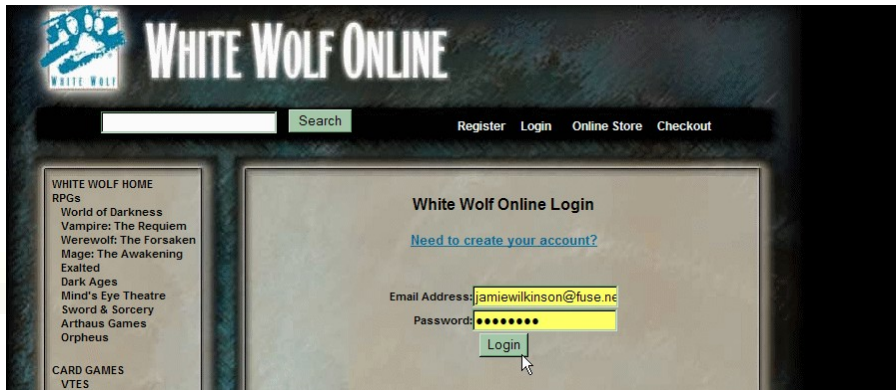
Logging In

GOAL: Access the Camarilla Resource Database

- A. While connected to the Internet, enter (<http://camarilla.white-wolf.com/>) in your browser.



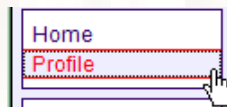
- B. Under Member Resources, click the link for "Resource Links".
C. Click on "Camarilla Resource Database (CRD)".
D. Enter the email address you used to register with the White Wolf site.
E. Tab over by pressing the 'tab' key and enter your White Wolf password.
F. Click the "Log In" button.



Edit Profile

GOAL: Enable the user to update their personal and contact information.

- A. Use the steps under “Logging In” to access the CRD.
- B. Click “Profile”.



- C. Click “Edit”.

Name	
First Name:	Jamie
Last Name:	Wilkinson
Birthday:	Aug 7, 1983
Privacy:	You are currently set to only share your personal data with members of your Coordinator Chain.

[Edit](#)

- D. Edit appropriate fields. This is necessary to ensure you receive your membership card and other items from Camarilla officers.
- E. Click “Submit”.

Messages:

Website:

ICQ:

AIM:

YIM:

MSNM:

Occupation:

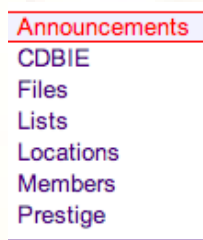
Interests:

Signature:

Check Announcements

GOAL: Enable users of the Camarilla Resource Database to view announcements relevant to their area.

- A. Use the steps under “Logging In” to access the CRD.
- B. Click “Announcements”.
- C. FYI: Alternatively, click “Home” to view all announcements for your affiliate.

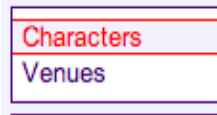


- D. Select the announcement you wish to view.

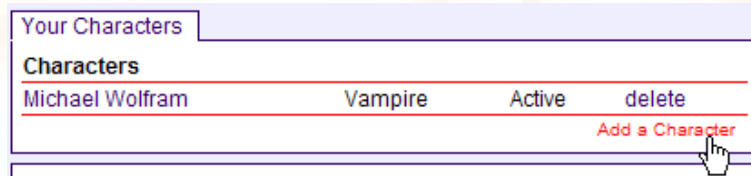
Enter a Character

GOAL: Enable users to enter information regarding their characters.

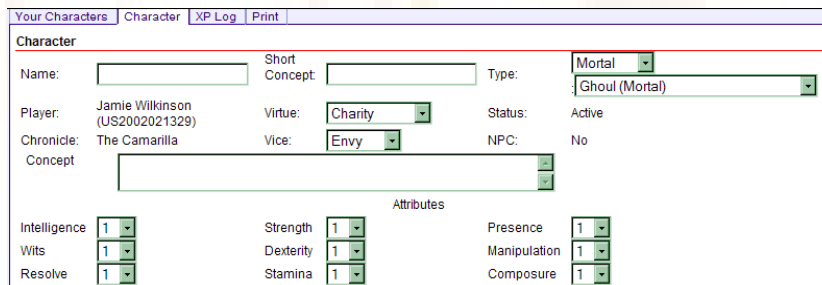
- A. Use the steps under “Logging In” to access the CRD.
- B. Click “Characters”.



- C. Click “Add a Character”.



- D. Enter information, including PC name, Type and Subtype.
- E. Click “Save”. You will need to click on the PC name to add to the sheet.
- F. FYI: Before adding Merits or Powers, click “Done”.
- G. FYI: To modify Merit or Power Rating, click “-/+”.
- H. FYI: Clicking “-” more times than there are currently dots will remove the item from the sheet.



- I. When you have completed your edits, click “Done”.

A screenshot of a web form showing a large rectangular text area labeled "Background". To the right of the text area is a vertical scrollbar. Below the text area, there is a horizontal line and a green button labeled "Store Character". A mouse cursor is pointing at the button.

Enter Character XP Expenditures

GOAL: Enable users to track Experience expenditures for each character in the CRD.

- A. Use the steps under “Logging In” to access the CRD.
- B. Click “Characters”.
- C. Click the name of character to be modified.

A screenshot of a web interface showing a tab labeled "Your Characters". Below the tab is a table with the following data:

Characters			
Michael Wolfram	Vampire	Active	delete
g	Mortal	Active	delete

Below the table is a link "Add a Character". A mouse cursor is pointing at the character name "g".

- D. Click “XP Log”. This option will not be present if the character information has not been stored. You will likely need to recreate your character sheet if you do not save first.

A screenshot of a navigation bar with four tabs: "Your Characters", "Character", "XP Log", and "Print". A mouse cursor is pointing at the "XP Log" tab.

- E. Fill in the blank fields and click “Add Entry” to update the XP log.

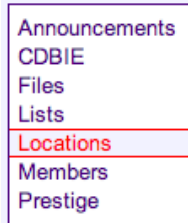
A screenshot of a web interface showing a tab labeled "XP Log" for character "g". The page title is "XP Log for g" and the "Running Total" is "No XP Entered". Below the title is a form with the following fields:

- "Earn" dropdown menu (set to "Earn")
- Two text input fields (one empty, one containing "g")
- A date input field (empty) with the text "(yyyy-mm-dd, blank will be set to NOW. Optionally you can add HH:MM:SS for sorting purposes.)"
- An "Add Entry" button with a mouse cursor pointing at it.

View/Modify Locations

GOAL: Enable coordinators to update information about domains and chapters in the Camarilla Resource Database.

- A. Use the steps under “Logging In” to access the CRD.
- B. Click “Locations”.



- C. Enter the relevant domain code or name to find what you are looking for. Alternatively, you can click your location’s name from the bar at the top of the CRD.

TX-065-D: No Witnesses Home | Profile | Logout

- D. You can make the necessary edit to the Name, Location Code, Type, Zip code or Boundary.
- E. Click “Edit Location” to save the edits that you made.
- F. Click “Delete Location” to delete the Location and information.
- G. Click “Add” to add Children Locations. This option is only available to the coordinator level that is responsible for adding the respective location.

Details | Browse | Search

Edit Location: OH-017-D Dark Aria

Location Code:

Location Name:

Location Type:

Zipcode:

Parent Location:

Location Boundry:

Parents

GL-000-A	White Wolf	30083
US-001-N	United States	30083
EC	East Central Region	0

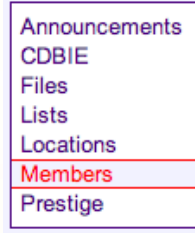
Children

KY-002-C	Chapter	Angels in Rapture	45103
KY-003-C	Chapter	Nox Aeternus	41091

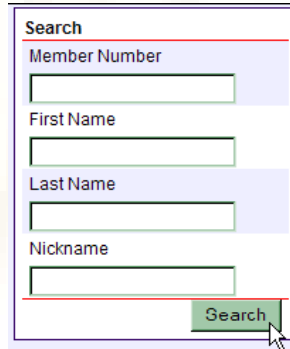
View, Modify & Search Members

GOAL: Enable users to locate, view, and modify member information in the Camarilla Resource Database.

- A. Use the steps under “Logging In” to access the CRD.
- B. Click “Members”.



- C. Search by Member Number, First name, Last name, or Nickname.
- D. Click “Search”.

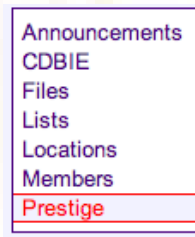
A search form titled 'Search' with a red underline. It contains four input fields: Member Number, First Name, Last Name, and Nickname. A green 'Search' button is located at the bottom right of the form, with a mouse cursor pointing to it.

- E. Click on member, if found.
- F. Click “Edit” next to member name to edit Member Information.
- G. Click “Delete” next to member name to delete Member Information.

Enter New Prestige

GOAL: Enable users to track their prestige in the Camarilla Resource Database. ****Please Note:** The CRD is not a currently supported method of tracking prestige. Contact your coordinator for additional information.

- A. Use the steps under “Logging In” to access the CRD.
- B. Click “Prestige”.



- C. Click “New”.

Prestige For Jaime Wilkinson (US2002021329)									
Date	Description	Category	Awarded		Usable Prestige		Running Total		Notes
			G	R/N	G	R/N	G	R/N	

- D. Select the award date.
- E. Enter award description.
- F. Select award category.
- G. Enter awarded amount(s).
- H. Enter useable amount(s).
- I. Enter Notes.
- J. FYI – If Prestige awarded is for a position, or of the Regional- or National-type, a validation URL should be placed in this section.
- L. Click “Store Prestige”.

Prestige New Import	
Edit Prestige Record	
Date	June 24 2005
Description	<input type="text"/>
Category	Administration
Awarded	G: <input type="text"/> R: <input type="text"/> N: <input type="text"/>
Usable	G: <input type="text"/> R: <input type="text"/> N: <input type="text"/>
Notes	<input type="text"/>
Detailed Notes (not shown on listing)	<input type="text"/>
<input type="button" value="Store Prestige"/>	

Exporting a Prestige Log from Excel

GOAL: Enable users to transfer their prestige from the National-format Microsoft Excel logs to the Camarilla Resource Database.

- A. Launch Microsoft Excel.
- B. Load the file containing your Prestige log.
- C. Select all Prestige line-item entries.

Microsoft Excel - MC Review Form for Jamie Wilkinson US2002021329.xls

File Edit View Insert Format Tools Data Window Help Adobe PDF eFax

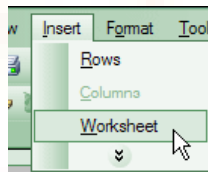
55%

Reply with Changes... End Review...

May '02

Prestige Log		Member Name	Membership Class	Entered	Exp.	Amount	MC	MC	MC	Total	
Class	Member	Member	Class	Entered	Exp.	Amount	MC	MC	MC	Total	
Class	Member	Member	Class	Entered	Exp.	Amount	MC	MC	MC	Total	
8	May '02	ACST Influencer: HaAIR	AD	20	0	0	0	0	0	0	0
9	Feb '02	Early Renewal	ER	50	0	0	0	0	0	0	0
10	Feb '02	Valentine's Game	OS	5	0	0	0	0	0	0	0
11	Apr '02	HaAIR Game	OS	5	0	0	0	0	0	0	0
12	Apr '02	Kristen Lynch US2002045689	RE	10	0	0	0	0	0	0	0
13											
14	Apr '02	HaAIR Game	OS	5	0	0	0	0	0	0	0
15	Apr '02	HaIRP Chapter Meeting (before Rfo	ES	5	0	0	0	0	0	0	0
16	Jun '02	ADG: District Reunion	+d	10	0	0	0	0	0	0	0
17	Jul '02	Clayton McCall US2002066304	RE	10	0	0	0	0	0	0	0
18	Jul '02	Cassandra Finger US2002076392	RE	10	0	0	0	0	0	0	0
19	Aug '02	HaIRP Game	OS	5	0	0	0	0	0	0	0
20	Aug '02	HaIRP Game	ST	5	0	0	0	0	0	0	0
21	Aug '02	HaIRP Social	OS	5	0	0	0	0	0	0	0
22	Aug '02	HaIR Game	OS	5	0	0	0	0	0	0	0
23	Aug '02	Dark Aria Domain Social	OS	5	0	0	0	0	0	0	0
24	Aug '02	Anarch AGSA: Countryr	+d	20	5	0	0	0	0	0	0
25	Sep '02	Tremore AGSA: Web/Litiz	+d	25	5	0	0	0	0	0	0
26	Sep '02	Anarch AGSA: Countryr	+d	20	5	0	0	0	0	0	0
27	Sep '02	HaIRP Game Hart	OS	15	0	0	0	0	0	0	0
28	Sep '02	HaIRP Game Site Prep	ES	5	0	0	0	0	0	0	0
29	Sep '02	HaIRP Game Donating Materials	OS	25	0	0	0	0	0	0	0
30											
31	Sep '02	HaIR Sakbat Game	OS	5	0	0	0	0	0	0	0
32											
33	Oct '02	Dark Aria Changeling Hart	OS	15	0	0	0	0	0	0	0
34	Oct '02	Donating Necessary Materials	OS	25	0	0	0	0	0	0	0
35	Oct '02	Changeling Site Clean up	OS	5	0	0	0	0	0	0	0
36	Oct '02	Anarch AGSA: Countryr	+d	20	5	0	0	0	0	0	0
37	Oct '02	Tremore AGSA: Web/Litiz	+d	20	10	0	0	0	0	0	0
38	Oct '02	Changeling Site Set Up	ES	5	0	0	0	0	0	0	0
39	Oct '02	HaIR Sakbat Game	ST	5	0	0	0	0	0	0	0
40	Nov '02	HaIR Cam/Anarch Site Clean up	OS	5	0	0	0	0	0	0	0
41	Nov '02	Printin Phoenix Site Clean up	OS	5	0	0	0	0	0	0	0
42	Nov '02	Anqel Site Set Up	ES	5	0	0	0	0	0	0	0
43	Nov '02	Anarch AGSA: Countryr	+d	20	5	0	0	0	0	0	0
44	Nov '02	Tremore AGSA: Web/Litiz	+d	20	10	0	0	0	0	0	0
45	Dec '02	HaIR Site Prep	OS	5	0	0	0	0	0	0	0
46	Dec '02	Phoenix Site Prep	OS	5	0	0	0	0	0	0	0
47	Dec '02	Anarch AGSA: Countryr	+d	0	25	0	0	0	0	0	0
48	Dec '02	Tremore AGSA: Web/Litiz	+d	0	35	0	0	0	0	0	0
49	Jan '03	Changeling Game Site Clean up	OS	5	0	0	0	0	0	0	0
50	Jan '03	HaIR Anarch Game Site Clean up	OS	5	0	0	0	0	0	0	0
51	Jan '03	Mage Game Site Clean up	OS	5	0	0	0	0	0	0	0
52	Jan '03	Tremore AGSA: Web/Litiz	+d	0	25	0	0	0	0	0	0
53	Jan '03	Anarch AGSA: Countryr	+d	0	25	0	0	0	0	0	0
54											
55	Jan '03	Anqel Site Set Up	OS	5	0	0	0	0	0	0	0
56	Feb '03	HaIR Site Prep	OS	5	0	0	0	0	0	0	0
57	Feb '03	HaIR Game Site Clean up	OS	5	0	0	0	0	0	0	0
58	Feb '03	Anarch AGSA: Countryr	+d	0	25	0	0	0	0	0	0
59	Feb '03	Tremore AGSA: Web/Litiz	+d	0	25	0	0	0	0	0	0
60	Feb '03	Phoenix Site Prep	OS	5	0	0	0	0	0	0	0
61	Feb '03	Anqel Site Set Up	OS	5	0	0	0	0	0	0	0
62	Feb '03	Early Renewal	ER	50	0	0	0	0	0	0	0

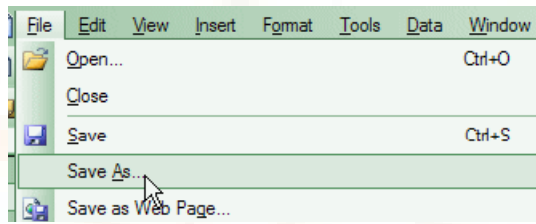
- D. Press "CTRL" + "C".
- E. Click "Insert".
- F. Click "Worksheet".



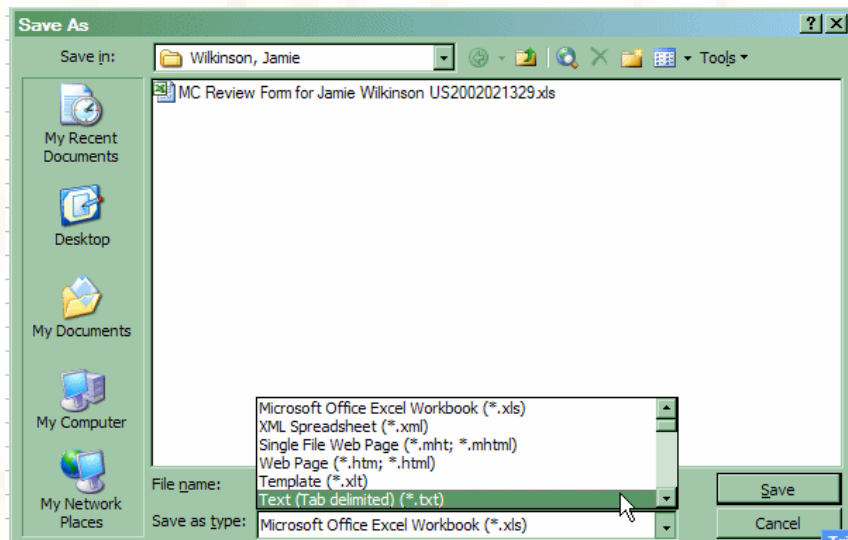
- G. At cell A1, press "CTRL" + "V".

	A1			
	A	B	C	D
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				

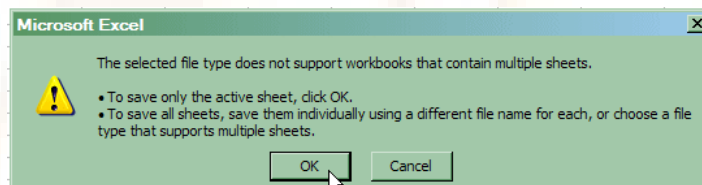
- H. Click “File”.
- I. Click “Save-As”.



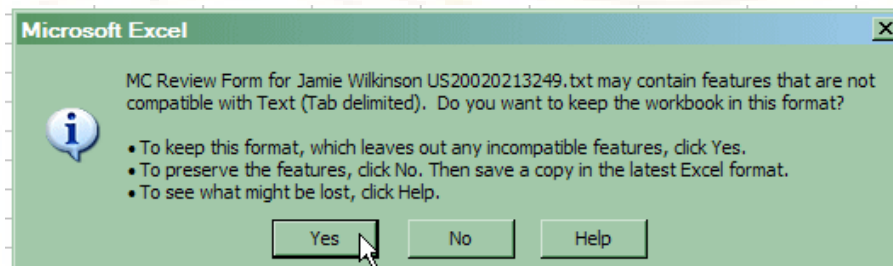
- J. Change “Save as type:” to “Text (tab delimited) (*.txt)”.
- K. Click “Okay” to save file. [IMG: HT_13j]



- L. Click “Okay” to save the Active Sheet. [IMG: HT_13j]



- M. Click “Yes”.



- N. Select and remove the “Itemized Total: G, R, N” columns and contents.
- O. Select and remove the “Grand Total” column and contents. [IMG: HT_13m]

- P. RECOMMENDATION: It is recommended that the end user remove the "Date" column and, in the "Month" column, arrange each entry in the MMM-YY (Mar-01) format.

1	A	B	C	D	Awarded			Usable Prestige			Itemized Total			Grand Total	Notes
					G	R	N	G	R	N	G	R	N		
2	Month	Date	Description	Category											
3	May '02		ACST Influences	AD	30			30	0	0	30	0	0	30	http://game
4	Feb '02		Early Renewal	ER	50			50	0	0	50	0	0	50	
5	Feb '02		Valentine Game	OS	5			5	0	0	5	0	0	5	
6	Apr '02		HoAIR Game	OS	5			5	0	0	5	0	0	5	
7	Apr '02		Kristen Lynch US2	RE	10			10	0	0	10	0	0	10	
8								0	0	0	100	0	0	100	MC Increas
9	Apr '02		HoAIR Game	ES	5			5	0	0	105	0	0	105	
10	Apr '02		HotRP Chapter Me	OS	5			5	0	0	110	0	0	110	
11	Jun '02		ADC: Conflict Reso	ad	10			10	0	0	120	0	0	120	http://game
12	Jul '02		Clayton McCall US	RE	10			10	0	0	130	0	0	130	
13	Jul '02		Cassandra Finger	RE	10			10	0	0	140	0	0	140	
14	Aug '02		HotRP Game	OS	5			5	0	0	145	0	0	145	

- Q. Select and remove Rows 1 & 2.

1	A	B	C	D	Awarded			Usable Prestige			Notes
2	Month	Date	Description	Category	G	R	N	G	R	N	
3	May '02		ACST Influences	AD	30			30	0	0	http://game
4	Feb '02		Early Renewal	ER	50			50	0	0	

- R. Save the file.
S. Close the file.

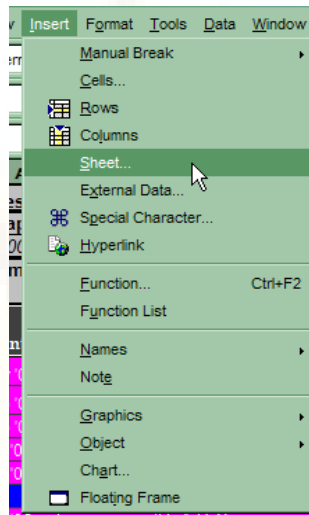
Exporting a Prestige Log from Open Office

GOAL: Enable users to transfer National-format Prestige logs from Open Office to the Camarilla Resource Database.

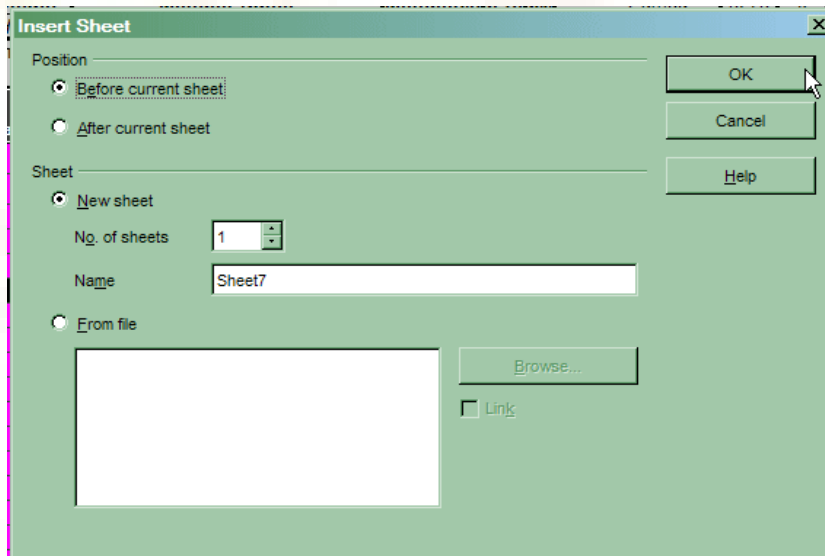
- A. Launch Open Office.
B. Load the file containing your Prestige log.
C. Select all Prestige line-item entries.

1	Prestige Log											G	R	N	Total	
2	Chapter	Domain	Member Name	Membersh	p	Class	Earned	3273	0	1144	4417	Email:	J			
3	KY003-C	OH017-D	Jamie Wilkinson	Current	8		Min. Earned	3400	100	0	3500	Address:				
4	Member Number	US2002021329		Next	9		Remainder	127	100	-1144	-917	City/Stat				
5	CA200503002H															
6	Month	Date	Description	Category	Awarded			Usable Prestige			Itemized Total			Grand Total	Notes	
7	May '02		ACST Influences: HoAIR	AD	30			30	0	0	30	0	0	30	http://garr	
8	Feb '02		Early Renewal	ER	50			50	0	0	50	0	0	50		
9	Feb '02		Valentine Game	OS	5			5	0	0	5	0	0	5		
10	Apr '02		HoAIR Game	OS	5			5	0	0	5	0	0	5		
11	Apr '02		Kristen Lynch US2002045689	RE	10			10	0	0	10	0	0	10		
12								0	0	0	100	0	0	100	MC Incre	
13	Apr '02		HoAIR Game	ES	5			5	0	0	105	0	0	105		
14	Apr '02		HotRP Chapter Meeting (before Xfer)	OS	5			5	0	0	110	0	0	110		
15	Jun '02		ADC: Conflict Resolution	ad	10			10	0	0	120	0	0	120	http://garr	
16	Jul '02		Clayton McCall US2002066304	RE	10			10	0	0	130	0	0	130		
17	Jul '02		Cassandra Finger US2002076392	RE	10			10	0	0	140	0	0	140		
18	Aug '02		HotRP Game	OS	5			5	0	0	145	0	0	145		
19	Aug '02		HotRP Game	ST	5			5	0	0	150	0	0	150		
20	Aug '02		HotRP Social	OS	5			5	0	0	155	0	0	155		
21	Aug '02		Nox Game	OS	5			5	0	0	160	0	0	160		
22	Aug '02		Dark Aria Dumairt Social	OS	5			5	0	0	165	0	0	165		
23	Aug '02		Anarch AGSA: Countries	ad	20	5	20	0	5	185	0	5	190	http://www		
24	Sep '02		Tremere AGSA: Web/Lists	ad	25	5	20	0	5	210	0	10	220	http://www		
25	Sep '02		Anarch AGSA: Countries	ad	20	5	20	0	5	230	0	15	245	http://www		
26	Sep '02		HotRP Game Host	OS	15			15	0	0	245	0	0	245		
27	Sep '02		HotRP Game Site Prep	ES	5			5	0	0	250	0	0	255		
28	Sep '02		HotRP Game Donating Materials	OS	25			25	0	0	275	0	0	290		
29	Sep '02							0	0	0	275	0	0	290	MC Incre	
30	Sep '02		Nox Sabbat Game	OS	5			5	0	0	280	0	0	285		
31								0	0	0	280	0	0	285		

- D. Press “CTRL” + “C”.
- E. Click “Insert”.
- F. Click “Sheet”.



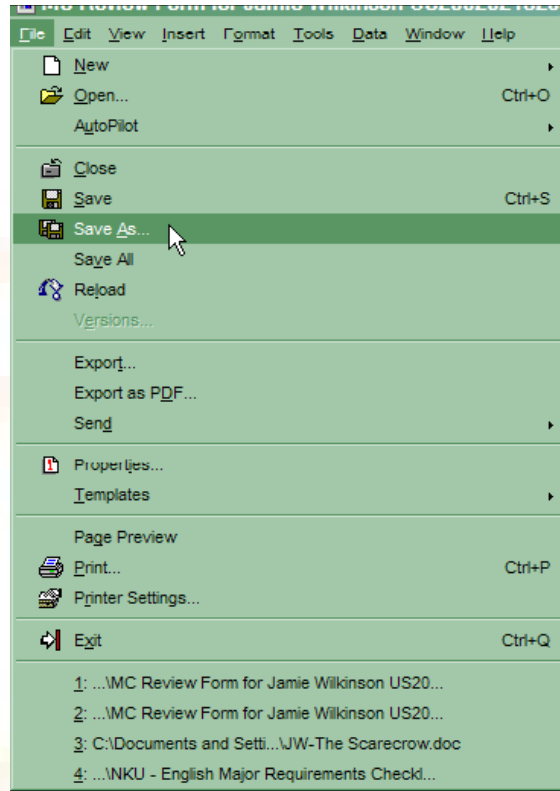
- G. Click “Okay”.



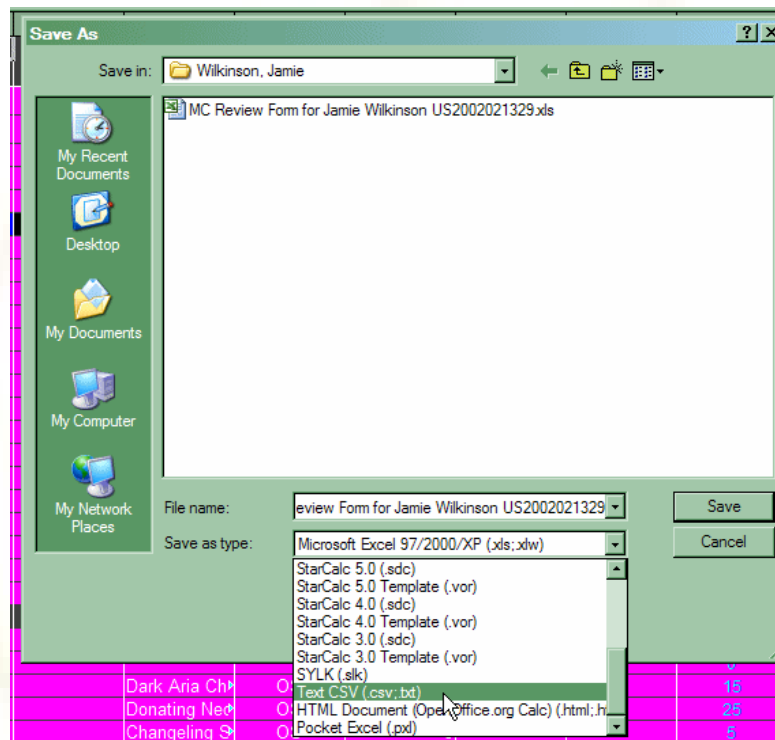
- H. At cell A1, press “CTRL” + “V”.

	A	B	C	D
1				
2				
3				
4				

- I. Click “File”.
- J. Click “Save-As”.



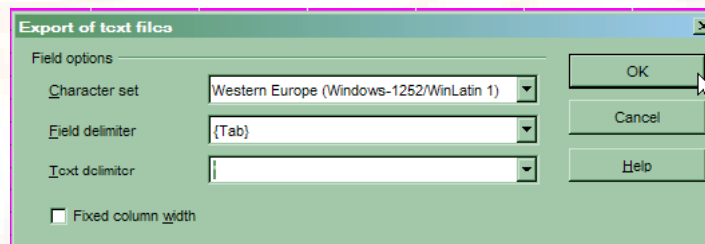
K. Change “Save as type:” to “Text CSV (.csv; .txt)”.



L. Click “Save”.

M. Change the “Field delimiter” to “{Tab}”.

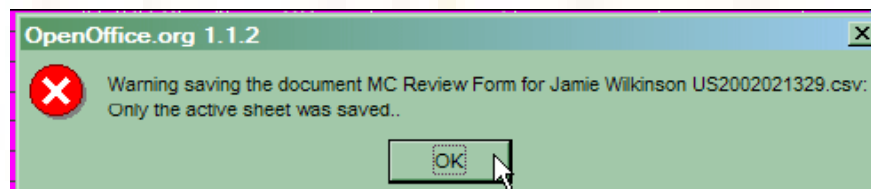
N. Change the “Text delimiter” to a single quotation.



O. Click “Okay”.

P. WARNING: Error message will be displayed stating that only the active sheet was saved.

Q. Click “Okay”.



R. Select and remove the “Itemized Total: G, R, N” columns and contents.

S. Select and remove the “Grand Total” column and contents.

T. RECOMMENDATION: It is recommended that the user remove the “Date” column; in the “Month” column arrange each entry in the MMM-YY (Mar-01) format.

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
1					Awarded			Usable Prestige			Itemized Total			Grand Total	Notes
2	Month	Date	Description	Category	G	R	N	G	R	N	G	R	N	Total	
3	May '02		ACST Influen	AD	30	0	0	30	0	0	30	0	0	30	http://games.g
4	Feb '02		Early Renew	ER	50	0	0	50	0	0	50	0	0	50	
5	Feb '02		Valentine's Ga	OS	5	0	0	5	0	0	5	0	0	5	
6	Apr '02		HoAiR Game	OS	5	0	0	5	0	0	5	0	0	5	
7	Apr '02		Kristen Lynch	RE	10	0	0	10	0	0	10	0	0	10	
8					0	0	0	0	0	0	0	0	0	0	MC Increase f
9	Apr '02		HoAiR Game	ES	5	0	0	5	0	0	5	0	0	5	
10	Apr '02		HotRP Chapt	OS	5	0	0	5	0	0	5	0	0	5	
11	Jun '02		ADC. Conflic	ad	10	0	0	10	0	0	10	0	0	10	http://games.g
12	Jul '02		Clayton McC	RE	10	0	0	10	0	0	10	0	0	10	
13	Jul '02		Cassandra F	RE	10	0	0	10	0	0	10	0	0	10	
14	Aug '02		HotRP Game	OS	5	0	0	5	0	0	5	0	0	5	
15	Aug '02		HotRP Game	ST	5	0	0	5	0	0	5	0	0	5	
16	Aug '02		HotRP Social	OS	5	0	0	5	0	0	5	0	0	5	

U. Select and remove Rows 1 & 2.

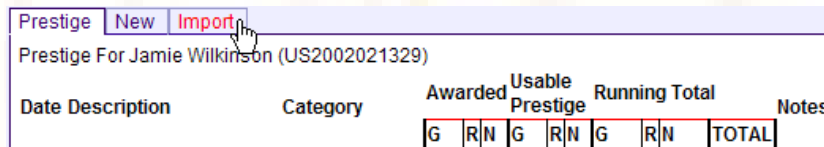
	A	B	C	D	E	F	G	H	I	J	K
1					Awarded			Usable Prestige			Notes
2	Month	Date	Description	Category	G	R	N	G	R	N	
3	May '02		ACST Influen	AD	30	0	0	30	0	0	http://games.g
4	Feb '02		Early Renew	ER	50	0	0	50	0	0	
5	Feb '02		Valentine's Ga	OS	5	0	0	5	0	0	
6	Apr '02		HoAiR Game	OS	5	0	0	5	0	0	
7	Apr '02		Kristen Lynch	RE	10	0	0	10	0	0	
8					0	0	0	0	0	0	MC Increase f
9	Apr '02		HoAiR Game	ES	5	0	0	5	0	0	
10	Apr '02		HotRP Chapt	OS	5	0	0	5	0	0	
11	Jun '02		ADC. Conflic	ad	10	0	0	10	0	0	http://games.g
12	Jul '02		Clayton McC	RE	10	0	0	10	0	0	

- V. Save the file.
- W. Close the file.

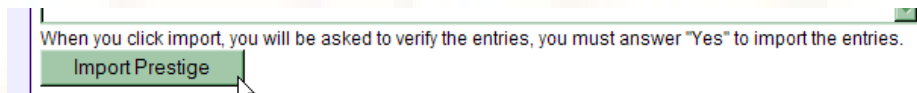
Importing Prestige Log

GOAL: Enable users to successfully import a Prestige log into the Camarilla Resource Database.

- A. Launch a basic text-editing program, such as Notepad or Text Edit.
- B. Open converted Prestige log text file in Notepad.
- C. FYI: If conversion was done using the Open Office Program, the single quotation mark will need to be removed.
- D. PROCESS: Click "Edit". Click "Replace". In the "Find what" field, insert a single quotation mark. Leave the "Replace with" field empty. Click "Replace all".
- E. Click "Edit".
- F. Click "Select All".
- G. Click "Edit".
- H. Click "Copy".
- I. Use the steps from "Logging In" to access the CRD.
- J. Click "Prestige".
- K. Click "Import" tab.



- L. In text field, press "CTRL" + "V", pasting the copied contents.
- M. In Camarilla Resource Database, click "Import Prestige".



How to use the Approvals Database

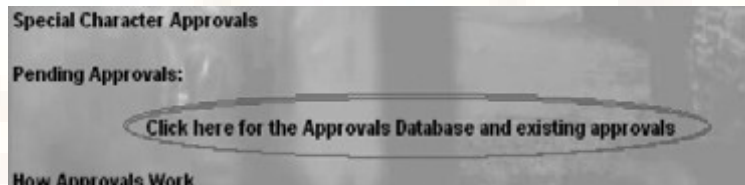
Glenn Gibeson, US2004122461

In the past there have been articles on “How to write a good App” and more recently about how to use the CRD. I would like to take a look at one of the unsung heroes of the Camarilla; the approvals database, often simply referred to as “The DB”. The DB is used to track and record requests made by players to their storyteller chain.

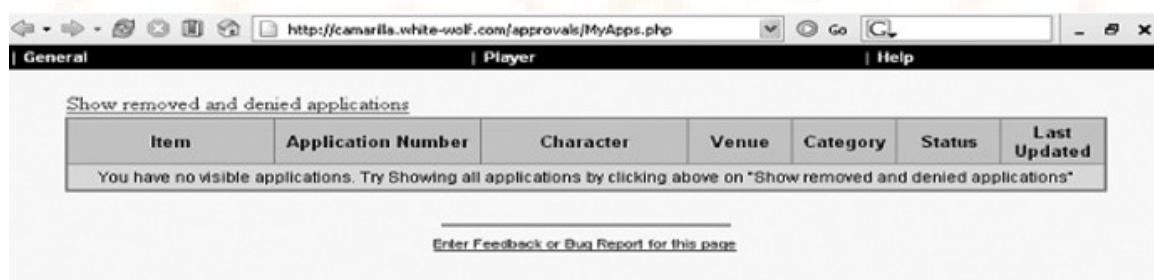
This resource is oft neglected by members new and old alike, who, in my observation, have a tendency to avoid seeking even simple approvals for their characters because they do not understand the process of putting in the application. With that in mind, this article should provide a basic understanding of how to use the approvals database from a general member perspective. If this is your first time looking at the DB, feel free to open up a web browser and follow along.

You can go directly to the webpage at <http://camarilla.white-wolf.com/approvals> .

Or, if you are on the White Wolf homepage already, you can choose Approvals under Club Resources in the left hand column on the screen. This will take you to a page describing how the approvals system works, and a link to the Camarilla approvals addendum. There is a lot of good information here; it is **strongly** suggested that you take a few moments and read this page and the addendum before moving on to the actual database. Once you have read the page get your character sheet ready and click on the link at the top of the page:



If this is your first time on the DB, it should look something like this:



The first thing you will need to do is check your profile to make sure the information is correct. This function can be found under the “General” tab in the upper left hand corner.

The next step is to add your character sheet to the DB; this is why you need to have your character sheet handy. Move to the tab labeled “Player”, and click “Add Character” from the drop down. The process is pretty straight forward, especially if you use one of the many excel based character sheets, you can use the “Copy and Paste” tab to enter your character sheet. If you have your background handy you can add that at the same time, or wait and do that later.

If you are not already using an excel-based character sheet, it is my opinion that your time would be better spent to get an excel sheet and fill it out than to type the information into the DB manually. I personally prefer the sheets by Jennifer Pitts, found here:

<http://sheets.immortaldanse.org/>

When you are done filling out the information about your character, click the button at the bottom center labeled, “Enter New Information”. You will then be asked assign your character to a Venue Style Sheet (VSS) so that the database will know who your storytellers are. Once entered, you may access and modify your character sheet and background using the, “My Characters” from the same drop down menu, and clicking the “Modify” button to edit your character.

Things to do before putting in an actual application:

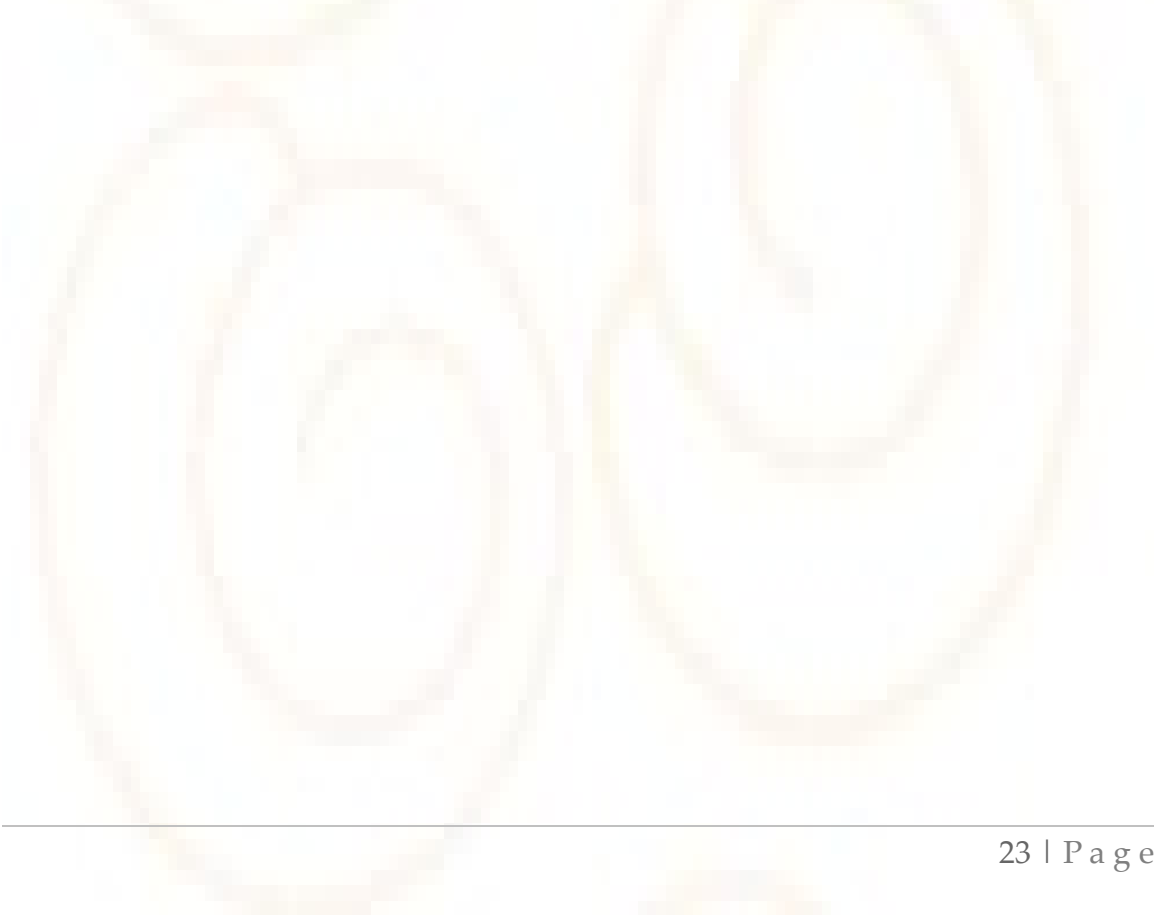
- 1) It is always good to speak with your VST before you put in the application, so that he/she can give you advice about your application, and help you to understand what the approvals process and local policies.
- 2) Remember that Camarilla rules addendum? I was not kidding when I said you need to take a look at that. It contains info on the approval level of the special items found in the source material. Don’t know that approval level means? The definitions are also in the addendum, so just reading it carefully should fix that.
- 3) There are a number of good articles dedicated to the art of writing good applications, I suggest you find one and read it to help you understand the process.

You are now ready to enter your first application. Select the “Add application” option from the dropdown menu under the “Player” tab. You will be asked which character the application is for, at this point you have only one, so click the “Submit” button. This will take you to the application page.

Your character sheet, background and ST chain will fill in automatically. Below that you will find the “Justification” section, which contains (in most areas) the infamous 13 questions, as well as instructions from your Storyteller chain. In simple terms; this is where you tell the storytellers what you want and why you think you should get it. Below that you will find the “Mechanics” section, which is used to provide the storytellers with the suggested mechanics of the orbital death lasers you are applying for.

Once your application is complete; click the “Enter New Application” button. A message will be sent to the email address you provided if anything changes on your application, or if there are comments left there by the Storyteller staff so that you have an opportunity to reply.

Most importantly, always remember: Special approvals are a privilege, not a right.



IRC Navigation

Robert Martinez, US2003122686

IRC stands for Internet Relay Chat. IRC was created in 1988 to replace aging multi-user chat software, MUT. The Camarilla puts IRC to use primarily in its House of the Four Winds, which is an internet-based domain for those in the United States without easy access to a local chapter. However, more and more domains are turning to IRC to bring in a larger audience.

Several tools, called clients, exist to allow you to access IRC. Listed below are a few examples for various major operating systems:

Windows: mIRC – <http://www.mirc.com>

Linux: XChat – <http://www.xchat.org>

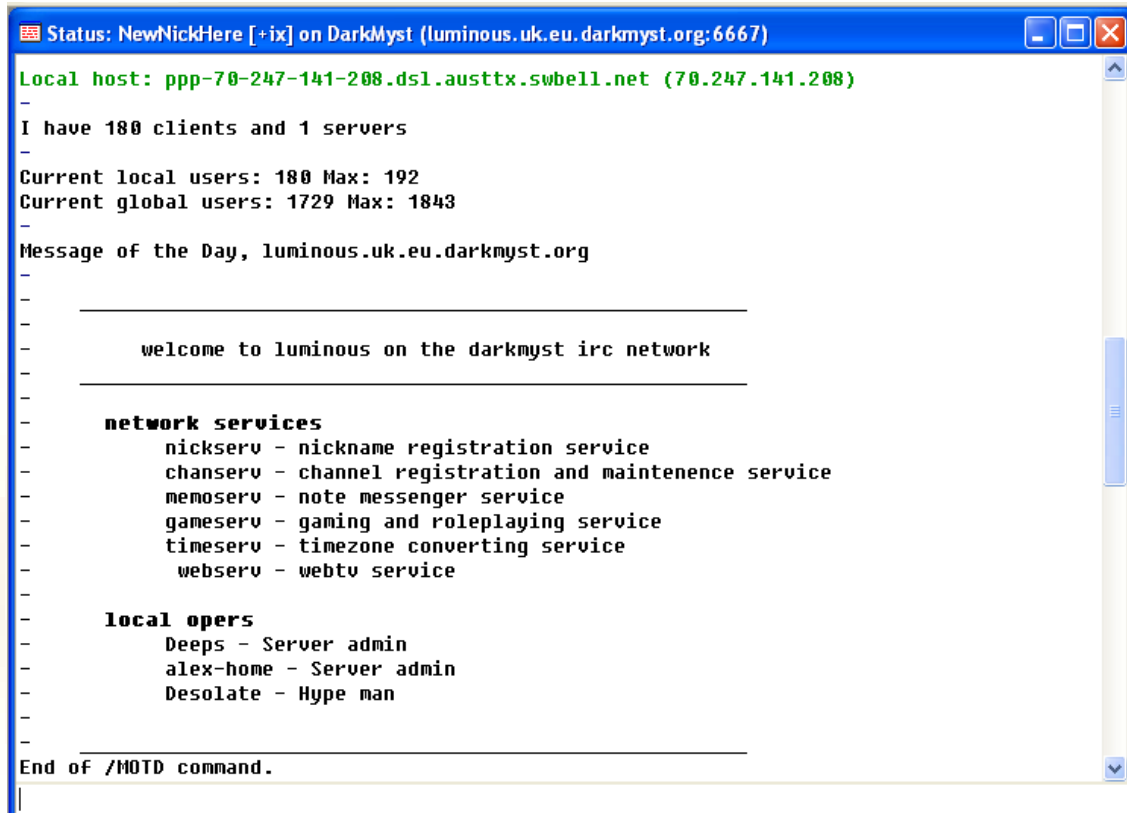
Mac: Snak – <http://www.snak.com>

You can use the steps recommended by the providers of the software you choose to use to install the program. When you are done with that, the first step is to configure your client, so that you can connect with other members of the Camarilla.

Most of the settings can be left at the default level, but two will be most important. The first is your Network. The Camarilla works hand-in-hand with the DarkMyst network (<http://www.darkmyst.org>) for its IRC needs. The next is your server. Sometimes your program will require a specific server, a list of which is available at the DarkMyst website. If not, you do not have to choose one; a random server will suffice.

In order to begin talking with the greater Camarilla world, you will need to set yourself up with a Nickname, or just a Nick. A Nick is your particular identifier. Some people choose to use their names with an “ooc” at the end, to indicate that they are Out of Character, or sometimes they create or use an alternate name to set them apart from others. Either is fine, so long as it is in good taste.

When you have this established, connect! You may hear some bells and whistles for connecting, and will see a screen scroll down with lots of text and even some ASCII artwork. ASCII art is an image created by precise placement of text (a picture can really be worth a thousand words). Most of this text is a statement of terms, or some connection mojo. You will not need to worry about it too much. You might also be prompted with a suggestion for other chat rooms. You can decline these for now, as they represent interests other than what you are looking for (currently).



If you have not already set your nickname in your client, now is the opportunity to set it. In the window, where you are allowed to type, enter this command:

`/nick (nickname of your choice)`

You do not need to include the parentheses when entering your nick. This sets the name for view in the room that you will be connecting to.

A particular room of interest to many members of the Camarilla is “Cam Out of Character”, or in IRC terms, “#cam-ooC”. You’ll need to enter a specific command to join this room:

`/join #cam-ooC`

This room (or channel) is not password protected, but many of the in-character rooms are. The password can be retrieved from someone called an Operator. Operators have the ‘@’ symbol beside their nick. They regulate the channel, keep an eye on traffic and keep conversations from breaking down into bickering.

IRC is chatting in real-time. This makes it ideal for conversations, mediations, or even roleplay with people to whom you do not have immediate local access. When chatting via IRC, it is important to keep three things in mind:

- 1) Respect. These are real people in real areas of the world. Please be respectful of the ideas and wishes of others.
- 2) Do not ‘spam’ the channel (i.e. write the same thing over and over again)
- 3) Have fun with it!



Getting Involved

Erica J. Martinez, US2002021903

As members of the Camarilla, we all have one thing in common. It isn't the ability to use pull cards and throw dice in a single bound. It isn't the desire to express ourselves under the façade of a character concept. It isn't even that we are each collective gamer geeks, though this holds truer to some than others. No, my fellow members, we each hold in common, by the very antithesis of the word "member" that we each began in this organization. Therefore, each of us have been, or are currently new or with lower Membership Class.

While this should be seen as a source of common ground between all members, unfortunately, many see it is a breeding ground for discontent between the membership classes.

Picture the following scenario:

- *Johnny is a high MC and long time player; and is playing a Carthian named Mack. He really digs the character concept for Mack, but Mack is a rather mouthy character.*
- *Billy is a low MC and new player, and wanted to try something traditional and straight out of the book, so she picked an uber traditional Invictus named Dame Puffinstuff. She really loves her concept, and is having fun at the games, but Dame Puffinstuff allows for no deviance from proper and traditional society.*
- *During an altercation between Mack and Dame Puffinstuff, Dame Puffinstuff made threat to Mack for insulting her lineage and family. Mack, seeing this as an excuse to lay waste to some Invictus and set an example of his might, was just waiting for the opportunity and reason to go after one of the high and mighty Puffinstuff line.*
- *Mack hunts Dame Puffinstuff, and kills her.*
- *Billy is upset because it appears as though there was no real good reason for her character's death, except because the other higher MC class could do it, and that she was new.*

Sure, we have all seen similar situations and scenarios. One of the most common complaints from those who are disgruntled is that it is difficult to get involved or play as a low MC or new player. However, as mentioned before, everyone has one thing in common. We all began, whether yesterday or several years ago. Therefore, how is it that some rise to the top of their game, and others do not?

The following are some tips on becoming involved as a new player or a low MC:

➤ **Know your environment.**

Don't throw yourself into the fray if you don't have the stats to back yourself up. We all have a myriad of options available to us as any particular concept at any given time. However, remember that it always comes down to a pull. Don't be afraid to express yourself as a character if you are willing to accept the consequences. Remember, in order to stand out from a crowd, sometimes you have to be willing to take risks.

Example – The Brood attacks the Court in actual Court of a City. There is a low MC, new player who has no combat abilities whatsoever. However, she feels she must take action within the scope of her character concept and due to the investment in her City. Therefore, she reaches into a nearby fighter's hilt and draws his sword. Next action, she hits the Brood and, due to the amount of damage the creature had already sustained, she gives him the killing blow.

➤ **Be inventive.**

There is always a way to figure out how to accomplish whatever you accomplish. Use your head and do the best with what you have.

Example – A new player is asked to watch the door and insure that no one goes in, as well as protect who is in the room. As the character and player are new, they do not have the same combat or discipline abilities as others. Therefore, with storyteller call, they are able to procure a flamethrower and sit at the front of the door, ready for whatever comes their way.

➤ **Know who to know.**

Sometimes it isn't enough to know who you shouldn't anger. Sometimes you have to know who can bail you out of situations, assist you, or has an investment. Remember, the key to knowing any character is to know their motivations. If you know their motivations, you got them in a pinch. Also, why kill someone, for example, when you can get others to?

➤ **Posture.**

This is not always the best route. Please see the first suggestion to getting involved. But sometimes if people believe you are a big bad, then they let you be, whether you are or not. Be very careful using this.

➤ **Look for Weaknesses.**

No matter who they are, every single character has a weakness. The trick is just to find that chink in the armor.

➤ **Don't be afraid to Apply!**

You don't know whether you are applicable for that cool devotion or custom bloodline unless you apply. When storytellers look at what to approve and what not to approve is the feasibility of the item in the game, and the believability that you should have this item, whatever it may be. So you have your eye on something as simple as age? Put in the appropriate apps with the long and detailed descriptions and send it on up!

➤ **Get your friends involved. There is power in numbers.**

Nothing is more openly intimidating than a group of people, most specifically if they are loud and at least give the appearance of being a physical collective. Afraid your concept is too bold for your MC class, get your friends involved and form a coterie! Go everywhere together and watch how quickly people part the seas.

➤ **Know the rules.**

Those who know the rules are able to use their sheet more effectively. If you know the rules and are able to use your sheet more effectively, you will get more bang for your buck, and also know what you have in your arsenal to use.

➤ **Gain MC.**

MC class can be gained in multiple ways now more than ever before. Tired of playing a sidekick or a 'goo-toucher'? Get your MC up and play the hero or the big bad no one will mess with!

➤ **Remember this is a game.**

It is always hard not to take it personally the first time or two you die, and sometimes even after that. Always have a backup character concept in mind in the event you lose your character.

Higher MCs have a responsibility to assist new players and the like. Don't be afraid to ask those of higher MC or have been around the game for a while for help. Chances are; they will surprise you by assisting you to build your character or with helpful tips, etc.

Bear in mind, however, sometimes the star players are low MCs. It depends on your storytellers as well as the player themselves. You are responsible for your own character and your own character's involvement. You are also responsible for your own MC class. Take your tests, take your opportunities, and go with it!

REGIONAL AND DOMAIN CONTACTS

The following information can change at any time due to officer terms ending, real life situations, and other circumstances. The CRD will have more up to date information.

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Assistant Regional Coordinator Prestige

Amy Osborne, amyo@tampa.rr.com

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REGIONAL AND DOMAIN CONTACTS

The following information can change at any time due to officer terms ending, real life situations, and other circumstances. The CRD will have more up to date information.

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Assistant Regional Storyteller Indy Chapters

Jason Clark arstchapters@gmail.com

Assistant Regional Storyteller Lost

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Rock City Twilight

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Camarilla Dictionary

By Glen Davis, US2002116854

Llama me: meaning- I am actually here in character but I have to run and do something important right quick.

Description Index: little finger and index finger are straight up, middle and ring fingers are brought down to meet the thumb in the center of the palm of the hand. This is the general positioning.

There are variances to cause humor.

OOO: meaning- all of this information, conversation and/or actions are Out Of Character

IC/ ICly: meaning- all of this information, conversation and/or actions are In Character,

Furry/Fuzzy: meaning- Werewolf venue

Shiny: meaning- Mage venue

Fang/dead things: meaning- Vampire venue

WTF: meaning- game terms Werewolf the Forsaken, or What the F#ck!

OBN: meaning- Ole' Boys Network, referring to people that have known each other/been friends for a long period of time, and generally blamed for masterminding the destruction and misfortunes of all the people not in the group.

Noob: meaning- a person who is acting stupid, but has been around long enough that they should know better.

Newbie: meaning- an unknowledgeable new player.

"Popping" a power: meaning- generally used as popping a discipline/Gift/rote. Refers to activation of the power being popped.

Cheese: meaning- A use of mechanics and/or interpretation to stack considerable power on one side of an encounter

Broken: meaning- A mechanic and/or interpretation that disrupts game balance within the continuity.

Combat Twink/Monkey: meaning- a character whose only purpose is to be good at combat.

Plot Bus: meaning- yellow, fully armored, driven by a crazed ST, carrying willing and unwilling passengers to an unknown, yet predetermined destination.

CYOA: meaning- cover your own a\$\$

Clusterf#ck: meaning- general term used when everything goes horribly wrong.

Kill Box: meaning- name for an area that is used for or contains a Massive Combat scene.

Time Freeze: meaning- this occurs when rule calls/players get so far out of hand that all characters involved are put into stasis until all the details can be worked out by those in charge.

Gack: meaning- to kill a character.

Soup: meaning- the mixing of venues or cross-venues

FGoTM: meaning- stands for Featured Game of the Month. It is a monthly or bimonthly game that the region sponsors as the game to go to for that month – including hotel, educational, and playing facilities for larger groups, ie the region vs. local or domain play

Gamer Funk: meaning- a repulsive odor generally making you think that the person has stayed up nonstop for servile days playing games and not had a bath in that time frame.

Gamer Soup: meaning- The questionably clean water of a hot-tub filled with gamers.

Afters: meaning- a social gathering after a game or event, usually to get food.

Con Crud: meaning- similar to the common cold but caught from going to a convention.

Con Plague: meaning- Flu or worse caught from going to a convention.

Prestige Whore: meaning- a member who does anything and everything to attempt to max out every category of prestige each month, so they can go up in Membership Class, rather than doing it for charity, or the good of the organization.

High MC: meaning- high Membership Class. This term generally refers to anyone 1 or more MC levels above the individual using the term. High MC's definition varies from member to member.

Summary Quick Guide: Keeping Informed

By Daniel Wright US2002021042

There are many places on the net that any member can access to obtain a great deal of information in the Camarilla. Some of the information which can be obtained are prestige opportunities, position announcements and All-Calls, events, and many other great things. All you need to do is be pro-active in going out and getting that information. You can't always expect, or rely on someone else to do it for you, and the information is usually better first hand. This document contains some helpful information in obtaining information and keeping informed.

Lists

Email lists are a primary source of information for many members. The Camarilla hosts a great deal of lists that any member with email access can subscribe to. Lists range from IC lists for the various games the Camarilla runs to OOC lists of all types, including Storyteller Lists, Coordinator lists, General discussion lists and Community lists where members who have common interests or situations can communicate (Such as Cam-Pagans, Cam-Pride, Cam-Parents etc). A full listing of what Email Lists we have can be found on the CRD (<http://camarilla.white-wolf.com/crd>) in the Lists module. However, some of the most important lists to take note of are the announcement lists and the lists for your area. These can provide the most up-to-date source of information. The content ranges from Prestige opportunities, games, events, contests, charities, position all calls, and announcements of any other important thing regarding the organization.

- Regional List (us-se-region) - Will keep you up to date on Regional news.
<http://cammail.white-wolf.com/mailman/listinfo/us-se-region>
- US-Announce - Will keep you up to date on matters dealing with the US Affiliate.
<http://cammail.white-wolf.com/mailman/listinfo/us-announce>
- Camarilla-Announce - Will keep you up to date on Global matters and information directly from White-Wolf.
<http://cammail.white-wolf.com/mailman/listinfo/camarilla-announce>

You can subscribe to any of these lists by going to the Camarilla Resource Database (CRD) and clicking on Lists.

Livejournal

[Livejournal.com](http://www.livejournal.com) is an online blog site that supports personal journals and online communities. Many Camarilla members share information back and forth with their Livejournal accounts. Officers of the Camarilla and White-Wolf offer Livejournal blogs in the purview of their position to assist in updates and obtain feedback about their jobs and job functions. There are a number of LJs to keep an eye on for information which may be important, as follows:

- Camarilla Community - This LJ is for all Camarilla members. Any member can post to this LJ, but you must first request to join it with your own LJ account before you can post, or see the contents. However, once you're in, you've got access to a plethora of information and feedback.
<http://www.livejournal.com/community/camarilla/>
- NWoD Character Links - This LJ is for Camarilla members to find contacts for new or existing PCs in the New World of Darkness games.
http://community.livejournal.com/nwod_charlinks/

- White Wolf's Official Blog - WW Employees often post to this Blog to give updates on upcoming products, events and just general information.
http://www.livejournal.com/community/whitewolf_lj/
- Camarilla's MST Blog – This is the Master Storyteller's official online blog. There are often documents and discussion on venues, rules, and a number of other game related materials. This is a great place for info about the game.
<http://camarillamst.livejournal.com/>

The Web

The Web is another great source of information. Navigation is the key to knowing where to find the information you are looking for. Here are some notable websites:

- South East Region - <http://www.larp.com/seregion/>
- US National Coordinator - <http://usnc.camarilla.us/>
- Membership Handbook - <http://handbook.camarilla.us/>
- Camarilla International - <http://camarilla.white-wolf.com/>
- MST's Website - <http://camarilla.white-wolf.com/mst/>
- White Wolf - <http://www.white-wolf.com/>
- Approval Database - <http://approvals.camarilla.us/>
- Ordeals - <http://ordeals.camarilla.us/>
- Camarilla Resource Database - <http://camarilla.white-wolf.com/crd>
- Camarilla Wiki - <http://www.cam-wiki.org>
- Camarilla Rules Page - <http://camarilla.white-wolf.com/rules>
- Camarilla Lists Page - <http://cammail.white-wolf.com/mailman/listinfo>

Direct Email

Finally, when all else fails, you can always email officers directly with questions. Although there may be a delay in response time, often this is the best way to get the information you need. Here are some important emails for you to obtain various information you may need (Note: these emails or officers are subject to change)

- Regional Coordinator – Deb Pelletier Clark <whitewynd@yahoo.com>
- Regional Storyteller – Matt Asbell <sestoryteller@gmail.com>
- National Coordinator – Jed Stancato <camarilla.usnc@gmail.com>
- National Storyteller – Clint Hauser <USCAMNST@gmail.com>
- Master Storyteller – Michelle Webb <camarilla.mst@gmail.com>
- Club Director - Kelley Barnes-Herrmann <clubdirector@white-wolf.com>

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Special Note: *It is Erica's continued dedication to the Camarilla, this region, and to the SC ARC Education office that has made the original guide and its subsequent edition possible. I gave her the reins and she did an amazing job. I can't take credit for her work.*

~Jessica Fazio, ARC Education and Outreach